

art257motiongraphicdesign

due :: week.02

:: homeworkassignment

homework project: 10 second bouncing ball flash animation*

purpose/objective: To solve a time-based design problem using simple geometric shapes in order to communicate a thematic visual message.

assignment: Using only the geometric shape of a circle (oval), create a 10 second black & white flash animation of a bouncing ball (or many bouncing balls) that conveys one of the following themes: *order, increase, bold, congested, tension, or playful.* Use the animation principles of squash and stretch, timing, and slow in and out (easing) to increase the production value and quality. Audio (sound effects, music, etc.) is optional.

format: 640x480, 30 frames per second

- 1. flash .swf
- 2. post this swf on your class web site and provide a link for us to view it off of your main class web page.

reading: None

*assignment adapted from <u>Visual Literacy: A Conceptual Approach to Graphic Problem Solving</u> by Judith Wilde, Richard Wilde