# Introduction to Drawing, ART 113 Instructor: Rebecca Horne

Class time: M/W 1:00pm to 3:50pm e-mail: hornereb@hawaii.edu

or T/Th 8:30am to 11:20am Classroom: Room 2-314 Office: Room 2-313; Office phone: 845-9164

Office hours: one-half hour after class and by appointment

# Course Description:

ART 113 is an introductory drawing course focusing on the descriptive, expressive, and formal aspects of visual language through drawing practice.

Upon successful completion of ART 113, the student should be able to:

- Demonstrate hand-eye coordination.
- Use the basic elements of the visual arts (line, value, shape, texture, modeling, pattern, composition) to arrive at an illusion of space, image and form.
- · Demonstrate an understanding of basic linear perspective.
- Demonstrate the use of a variety of drawing materials and techniques.
- Develop an awareness of the interaction of seeing, mental visualization and drawing.

We may incorporate fieldtrips and working on location during the semester.

#### Course Requirements and Evaluation:

# Attendance and participation:

In this studio course emphasis will be placed on practice and performance, so attendance is essential. If you have more than three unwarranted absences, your final grade can be reduced by one full grade point. If you have an emergency or illness, it should be brought to my attention and accompanied by a note from your physician. Tardiness = absence. Promptness is important. There is a lot to cover in each class. Work begins promptly at class starting time. Habitual lateness can equal full absence. If you have a problem with getting to class on time because of schedule/class location, talk to me after class.

### In-class experience:

Classes will consist of lectures and exercises to emphasize observational skills. Long-term drawings will also be included which will develop student's ability to realize a more complete drawing with the assistance of an instructor. Long-term drawings will be numbered and submitted at the end of the semester. They will reflect not only your hard work for the entire semester but will record your progress.

#### Home Assignments:

There will be one long-term drawing assignment given each week. Expect to spend 2 or more hours on this assignment. The assignment will be due the following Mon. or Tues. for critique and must be turned in on time. This schedule may vary during the semester. You are responsible for any missed assignments. If you miss a class (and I know you won't), it is your responsibility to find out about the assignment.

#### Sketchbook:

A sketchbook will be used for thumbnail sketches and short assignments. This is to enforce quick sketches, planning composition, notes on ideas and creativity. Doodles are encouraged. This sketchbook may also be used for notes taken during class time. The more, the better!

#### Grading criteria:

**Sketchbooks** will be evaluated on a regular basis. Your sketchbooks will be evaluated on 1) quantity of sketches (skill and execution are not considered), 2) willingness to explore new ways of self-expression and 3) to record your thought process.

Home assignments will be evaluated based on 1) how they reflect an understanding of the issues that we deal with in class 2) your effort and quality of execution and 3) presentation of the work. Effort is the deciding factor.

Home assignments will be critiqued each week and collected for portfolio review at the end of the semester. If work is late, due to absence or otherwise, one letter grade will be deducted from assignment grade. Grading is based on a number system: 10=A, 9=A-, 8=B, 7=C, 6=D, 5=F, 0=no assign. If you do the work, the lowest grade, no matter how late, is a 5. It is better to get a 5 than a 0. In rare cases (talking zebras or credible ransom note) an exception is possible. In most cases, don't even think about it. I will give more detailed information about these assignments as the semester progresses. Extra credit is possible but honored only after all home assignments have been completed.

85% of your final grade will be based on the quality and quantity of works submitted (home assignments, sketchbook assignments and in-class drawings) throughout the course. 15% of your grade will be based on preparedness, participation and personal growth. Attendance will affect your grade as previously discussed. Attendance and finished assignments are priority.

## Miscellaneous:

Student or instructor can arrange individual critique and discussion upon request. This is especially helpful to students who feel uncertain of their progress, or who would like a more individualized critique of their work than is possible during class.

# Introduction to Drawing, ART 113 Supply List

#### PACKET:

Spiral bound sketchbook, 100 sheets, 9" x 12"

Drawing pencil, 4B,

Drawing pencil, 6B

Compressed charcoal stick, soft (round stick)

2 pkg. Vine charcoal, soft

Fat vine charcoal,

CHAR-KOLE, Black pastel (very black square charcoal stick)

Hard eraser, white plastic

Kneaded eraser

Conte Crayons Black, White, Seguine

Chamois for blending

#12 Sumi Brush

Gray Scale & Value Finder

2 Drawing Clips (Boston Clip #4, 3")

Craypas (oil pastel)

## Additional Supplies needed:

Newsprint pad(s) 18" x 24" (you will use two pads)

Drawing Board, 18" x 24" (1/8" or 1/4" Masonite)

Drawing Board, 24" x 36" (1/8" or 1/4" Masonite)

Portfolio holder, largest size, 24" x 36" (can make yourself)

10 sheets (approx.) Index Proofing Paper 22 1/2"x35" (in bookstore)

Charcoal paper, white and neutral gray,  $19" \times 25"$ , approx. 4 sheets

Sand paper (for sharpening conte and charcoal)

Can of Workable Spray Fixative

India Ink

Black felt-tip pen

Container, (Art Bin, shoebox, or tackle box)

#### Optional:

White acid free drawing paper pad, 18" x 24",

Woodless graphite pencil, 6B or 9B

One 3 oz. package Gummy Bears or Dove Dark Chocolate

Sand paper (for sharpening conte and charcoal)

Several single edge razor blades

Masking tape

Old T-shirt

There may be a few more items added to this list as the semester develops.

Make sure to **choose a locker in the hallway** and identify it with your name and class #. You should get a lock for it.